## THE SULL STATES ASTRACTOR

ECUIPMENT 30 CONES/MARKERS.



## INSTRUCTIONS

THE CLASS STANDS ON MARKERS IN A CIRCLE FACING INWARDS. A PERSON IS IN THE MIDDLE OF THE CIRCLE. THE PERSON IN THE MIDDLE WILL MENTION SOMETHING THAT THEY HAVE DONE. IF ANYONE IN THE CIRCLE HAS DONE THIS THEY THEN NEED TO MOVE SOMEWHERE ELSE IN THE CIRCLE. IF THERE ARE NO MARKERS LEFT THEY THEN BECOME THE PERSON IN THE MIDDLE AND NEED TO MENTION SOMETHING DIFFERENT THEY HAVE EXPERIENCED. KEEP THE GAME GOING UNTIL EVERYONE HAS HAD A GO.





