

# Swish Boing Icebreaker Activity



## Instructions

CLASS STARTS ACTIVITY BY ALL STANDING IN A CIRCLE FACING INWARD. THIS CAN BE PLAYED INSIDE OR OUTSIDE. A PERSON IS NOMINATED TO START THE ACTIVITY AND THEY SIMPLY DO THIS BY MOVING THEIR LEFT ARM ACROSS THEIR BODY TO GO RIGHT OR VICE VERSA TO GO LEFT AND WHEN MAKING THE MOVEMENT GO, "SWISH". IF THE MOVEMENT IS MADE IN YOUR DIRECTION YOU CAN THEN KEEP MOVING IT ON BY REPEATING THE MOVEMENT OR YOU MAY WISH TO SEND IT BACK THE OTHER WAY BY FACING THE PERSON WHO HAS PASSED IT TO YOU WITH YOUR HANDS UP AND SAYING, "BOING". YOU CAN ALSO SKIP PEOPLE IN THE GROUP WHEN IT IS YOUR TURN BY PLACING YOUR HANDS TOGETHER OUT FRONT, POINTING TO ANOTHER MEMBER OF THE CLASS AND MAKING A "POW" SOUND. IF YOU DO NOT COMPLETE THE ACTIVITY YOU ARE ELIMINATED FROM THE GAME.



BreakAppz



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