

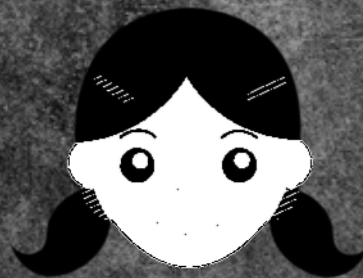
# WINK MURDER

## ICEBREAKER ACTIVITY



### INSTRUCTIONS

STUDENTS SIT IN A CIRCLE AND THE TEACHER CHOOSES A DETECTIVE. THE DETECTIVE GOES OUTSIDE WHILST YOU CHOOSE THE MURDERER. WHEN THE MURDERER WINKS AT YOU, YOU MUST PLAY DEAD. THE DETECTIVE THEN MUST TRY AND CATCH THE MURDERER. YOU CAN ALSO ADD 'DRAMATIC DEATH' WHERE THE STUDENTS ARE ALLOWED TO ACT OUT WHEN THEY ARE KILLED.



BreakAppz



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