

TOP 5 CIRCLE ACTIVITIES

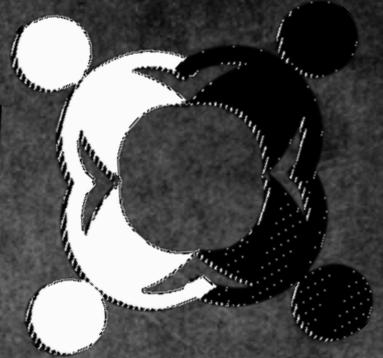
@DALESIDEBOTTOM



BreakAppz

GOTCHA

THE CLASS IS ARRANGED IN A CIRCLE. EACH PERSON STANDS WITH THEIR RIGHT HAND OUT FACING UP AND THEIR LEFT INDEX FINGER OUT FACING DOWN ON THE PERSON'S RIGHT OPEN HAND NEXT TO THEM. ON THE CALL "GOTCHA", YOU MUST LIFT YOUR LEFT FINGER OFF THE HAND OF THE PERSON NEXT TO YOU BEFORE IT GETS GRABBED WHILE TRYING TO GRAB THE FINGER THAT IS IN YOUR RIGHT HAND.



IMPULSE

THE CLASS IS ARRANGED IN A CIRCLE WITH EVERYONE HOLDING HANDS. ONE PERSON IN THE CIRCLE WILL BE THE START AND THE END POINT FOR THIS ACTIVITY. NOW YOU HAVE TO TIME THE GROUP TO SEE HOW FAST THEY CAN SQUEEZE EACH OTHER'S HANDS GOING ROUND IN A CIRCLE GETTING BACK TO THE START POINT. STOP THE TIMER WHEN IT GETS BACK TO THE START POINT. THEN DISCUSS WITH THE GROUP HOW THEY MAY DECREASE TIME IN THIS ACTIVITY.

SPEED RABBIT

CLASS STANDS IN A CIRCLE FACING INWARDS. IN THIS GAME THERE ARE THREE DIFFERENT ANIMALS -RABBIT, ELEPHANT AND COW. A PERSON WILL STAND IN THE MIDDLE OF THE CIRCLE AND POINT TO SOMEONE AND CALL OUT AN ANIMAL. THE PERSON WHO HAS BEEN PICKED WILL THEN BECOME THE MIDDLE OF THE ANIMAL TRYING TO BE CREATED, WHILE THE PEOPLE EITHER SIDE WILL COMPLETE THE ANIMAL WHOLE. THIS MUST BE DONE BEFORE THE PERSON IN THE MIDDLE COUNTS TO TEN. IF THE TASK IS UNSUCCESSFUL THE PERSON WHO HAS BEEN PICKED THEN GOES INTO THE MIDDLE.



WHAUMPUM

THE CLASS STARTS THIS ACTIVITY BY SITTING IN A CIRCLE WITH THEIR FEET FACING IN. A PERSON IS CHOSEN FOR THE MIDDLE AND HOLDS THE SOFT STICK OR BAT. THE PERSON IN THE MIDDLE MUST CALL OUT SOMEONE'S NAME AND THE PERSON THAT HAS BEEN CALLED OUT MUST SAY ANOTHER PERSON'S NAME BEFORE THEY GET WHACKED ON THE FEET WITH THE SOFT BAT. IF THEY GET HIT ON THE FEET BEFORE THEY CALL OUT A NAME, THEN THEY GO INTO THE MIDDLE.



TIN FOOT PASS

CLASS SITS IN A CIRCLE WITH THEIR SHOES OFF AND THEIR FEET IN THE MIDDLE. THE CLASS LEADER WILL THEN GIVE ONE PERSON A BASKET THAT THEY MUST HOLD WITH THEIR FEET ONLY. THE AIM IS TO GET THE BASKET ALL THE WAY AROUND THE CIRCLE WITHOUT IT TOUCHING THE GROUND, ONLY USING YOUR FEET TO SUPPORT THE BASKET.

